

Maths

Y1 – In maths we will finish addition and subtraction under 10 and use this to understand inverse and related facts.

E.g $5 + 3 = 8$, $3 + 5 = 8$, $8 - 5 = 3$, $8 - 3 = 5$. We will then start our new topic on 2D and 3D shape.

Y2 - In maths we are continuing to focus on adding and subtracting a multiple of 10 to a 2 digit number. We will then start our new topic on 2D shape and symmetry before looking at 3D shapes.



D&T

In D&T we will be investigating ways to cut, shape and join wood.



Phonics and Reading

Y1 – We will be continuing the extended code:

- Unit 16: One sound, different spellings: /s/ (sink, miss, whistle, cell, fence, mouse)
- Unit 17: One spelling, different sounds: 's' (cliffs, eggs)
- Unit 18: One sound, different spellings: /l/ (lot, hill, metal, model, pencil, apple, petrol)
- Unit 19: One sound, different spellings: /or/ (born, saw, ball, award, autumn, walk)
- Unit 20: One sound, different spellings: /air/ (chair, dare, bear, there, their, prayer, mayor)

Y2 – We will be finishing the extended code units:

- Unit 48: One sound, different spellings: /z/ (zebra, graze, buzz, was, please, possess)
- Unit 49: One sound, different spellings: /ear/ (deer, here, fear)

We will then spend the rest of the half term recapping and reinforcing what we have learnt in Y1 and Y2.

Science

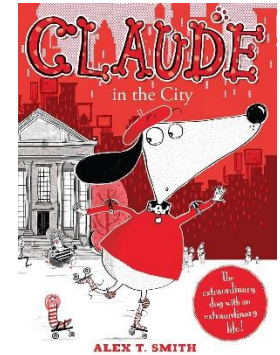
In science, we will be continuing our work on 'Living Things and their Habitats'. We will build on our food chains work, looking at the habitats different organisms live in and how they are adapted for their environments. Use the link to the BBC Bitesize website to find out more:

KS1

Living things and their habitats

Part of [Science](#)

Focus Text – Claude in the City



Geography

In geography, we will be learning about the 7 continents and 5 oceans. We will use songs to help children learn them all!



Music

In music we will use an African 'call and response' song to learn how to:

- Use tempo, dynamics and timbre in a piece
- Play in time with a group
- Use instruments appropriately
- Successfully sing back a melody in time, and at the correct pitch